

UAERE Schools and Youth Law Variations								
	Tag (To U8 / To Y3)	U9 / Year 4	U10 / Year 5	U11 / Year 6	U12 / Year 7	Under 13 & 14	Under 15 & 16	Under 17, 18 & 19
Field Size	Maximum 25m x 35m	Maximum 35m x 60m	Maximum 35m x 60m	Maximum 40m x 70m	Maximum 60m x 90m (ie Full field minus 5m on all sides).	Full Field (Max 100m x 70m)	Full Field (Max 100m x 70m)	Full Field (Max 100m x 70m)
Ball Size	Size 2 or 3	Size 3	Size 3	Size 4	Size 4	Size 4	Size 5	Size 5
Team Size	7 players per side	7 players per side (3 scrum + 4 line)	10 players per side (3,2 scrum + 5 line)	12 players per side (3,2,1 scrum + 6 line)	15 players per side (8+7)	15 players per team + 7 Substitutes	15 players per team + 7 Substitutes	15 players per team + 7 Substitutes
Substitutions	Rolling from a squad of up to 12	Rolling from a squad of up to 12	Rolling from a squad of up to 15	Rolling from a squad of up to 18	Rolling from squad of up to 22	As per WR Laws	As per WR Laws	As per WR Laws
Time for a single fixture	Maximum of 2 x 15 minute halves	Maximum of 2 x 15 minute halves	Maximum of 2 x 20 minute halves	Maximum of 2 x 20 minute halves	Maximum of 2 x 25 minute halves	Maximum of 2 x 30 minute halves	Maximum of 2 x 35 minute halves	Maximum of 2 x 35 minute halves
Time for a tournament	Maximum of 2 x 10 minute halves	Maximum of 2 x 10 minute halves	Maximum of 2 x 10 minute halves	Maximum of 2 x 15 minute halves	Maximum of 2 x 15 minute halves	Maximum of 2 x 15 minute halves	Maximum of 2 x 20 minute halves	Maximum of 2 x 20 minute halves
Kick Offs / Restarts	Tap kick with pass; After scoring, the non-scoring team restarts.	Taken as a drop kick; After scoring, the non-scoring team restarts.	Taken as a drop kick	Taken as a drop kick	Taken as a drop kick	Taken as a drop kick	Taken as a drop kick	Taken as a drop kick
	Opposition must be 5 - 7m back	Free catch for receiving team	Contested	Contested	Contested	Contested	Contested	Contested
		Must travel 7m forwards	Must travel 7m forwards	Must travel 7m forwards	Must travel 10m forwards	Must Travel 10m towards the opposition goal line	Must Travel 10m towards the opposition goal line	Must Travel 10m towards the opposition goal line
Scoring	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points	A Try is worth 5 points
	No conversions	No conversions	No conversions	No conversions	Conversion to be taken from in front of the posts from at least 10m back. (2 points) - No PGs or DGs	Conversion - 2 points & is taken as WR Laws	Conversion - 2 points & is taken as WR Laws	Conversion - 2 points & is taken as WR Laws
	No penalty goals (PGs)	No PGs	No PGs	No PGs		Penalty Goals Allowed	Penalty Goals Allowed	Penalty Goals Allowed
	No drop goals (DGs)	No DGs	No DGs	No DGs		Drop Goals Allowed	Drop Goals Allowed	Drop Goals Allowed
Kicking in General Play	Not allowed	Not allowed	Not Allowed	Not Allowed		Kicking allowed out of the hand / No Fly Hacking	Allowed	Allowed
Mark	Not applicable	Not applicable	Not Applicable	Not Applicable	Allowed	Allowed	Allowed	Allowed
Tackle	2 handed tag or "Rip" if with TAG belts - TAGs must be at least 30cm long with velcro contact patch - turnover of possession on 6th TAG - After a TAG, defending players must retreat to an outside position on the line of the TAG to allow the ball to be played	Tackling with correct technique and relevant laws; No swinging tackles by arms or clothing.	Tackling with correct technique and relevant laws; No swinging tackles by arms or clothing.	Tackling with correct technique and relevant laws; No swinging tackles by arms or clothing.	Tackling with correct technique and relevant laws; No swinging tackles by arms or clothing.	Tackling with correct technique and relevant laws	Tackling with correct technique and relevant laws	Tackling with correct technique and relevant laws
Ruck / Maul	Not applicable	Rucking / Mauling allowed	Rucking / Mauling allowed	Rucking / Mauling allowed	Rucking / Mauling allowed	Rucking / Mauling allowed	Rucking / Mauling with correct technique and relevant laws	Rucking / Mauling with correct technique and relevant laws
22m Drop Out	Not applicable	Free catch for receiving team	Contested	Contested	Contested	Contested	Contested	Contested
		Taken from on or behind the 15m line	Taken from on or behind the 15m line	Taken from on or behind the 15m line	Taken from on or behind the 22m line	Taken from anywhere on or behind the 22m line	Taken from anywhere on or behind the 22m line	Taken from anywhere on or behind the 22m line
Lineout	Tap kick with pass 1m in from line of touch	Contested	Contested	Contested	Contested	Contested	Contested	Contested
		2 players per team (plus hooker)	4 players per team (plus hooker)	5 players per team (plus hooker)	7 players per team (plus hooker)	Min 2 Players Plus Hooker	Min 2 Players Plus Hooker	Min 2 Players Plus Hooker
		Lineout occurs between 3m & 7m from the touch line	Lineout occurs between 3m & 7m from the touch line	Lineout occurs between 3m & 7m from the touch line	Lineout occurs between 5m & 15m from the touch line	Lineout occurs between 5m & 15m from the touch line	Lineout occurs between 5m & 15m from the touch line	Lineout occurs between 5m & 15m from the touch line
		No lifting	No lifting	No lifting	No lifting	U13 - No Lifting U14 - Lifting allowed	Lifting allowed	Lifting allowed
	Offside line for the backline is 7m from the line of touch	Offside line for the backline is 7m from the line of touch	Offside line for the backline is 7m from the line of touch	Offside line for the backline is 10m from the line of touch	Offside line for the backline is 10m from the line of touch	Offside line for the backline is 10m from the line of touch	Offside line for the backline is 10m from the line of touch	
Scrum	Not applicable	Nos - 3 (3)	Nos - 5 (3,2)	Nos - 6 (3,2,1)	Nos - 8 (3,4,1)	Nos - 8 (3,4,1)	Nos - 8 (3,4,1)	Nos - 8 (3,4,1)
		Contested	Contested	Contested	Contested	Contested	Contested	Contested
		A maximum of 1m push allowed	A maximum of 1m push allowed	A maximum of 1m push allowed	A maximum of 1m push allowed	A maximum of 1.5m push allowed	A maximum of 1.5m push allowed	A maximum of 1.5m push allowed
		Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum	Defending scrum half cannot go past the mid line of the scrum
				No 8 cannot play the ball from base of scrum	No 8 cannot play the ball from base of scrum	No 8 may Play the Ball	No 8 may Play the Ball	No 8 may Play the Ball
	Scrum half can only pass	Scrum half can only pass	Scrum half can either pass or run	Scrum half can either pass or run	Scrum half can either pass or run	Scrum half can either pass or run	Scrum half can either pass or run	
Penalty	Tap kick with pass Opposition 5m back	Tap kick Opposition 7m back	Tap kick, or scrum option.	Tap kick, or scrum option.	Tap kick, kick for touch, or scrum option. No kicking for posts (No PG scoring). Opposition 10m back.	All Options as per the WR Laws	All Options as per the WR Laws	All Options as per the WR Laws
Variations to WR U19 Laws	Fending not allowed to any part of defender's body with either body or ball	Fending allowed BUT chest and below only; No squeeze ball; (deliberately collapsing a maul is already a penalty offence per WR Laws)	Fending allowed BUT chest and below only; No squeeze ball; (deliberately collapsing a maul is already a penalty offence per WR Laws)	Fending allowed BUT chest and below only; No squeeze ball; (deliberately collapsing a maul is already a penalty offence per WR Laws)	Fending allowed BUT chest and below only; No squeeze ball.	No squeeze ball	No squeeze ball	No squeeze ball